

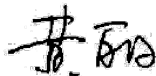
PRODUCT SPECIFICATION

CDTECH Model: **S123BWU09NP-FC23-AF**

CUSTOMER Model: **-**

Description: **12.3 " TFT-LCD Module with CTP**

Version: **1.0**

CDTECH	PREPARED BY	CHECKED BY	APPROVED BY
SIGNATURE			
DATE	2023.8.24	2023.8.24	2023.8.24

CUSTOMER APPROVAL	SIGNATURE	DATE



Record of Revisions

[illegible]



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1. General Specifications

1.1 LCM General Information

Item	Specification	Unit
LCD Size	12.3	inch
Number of Pixels	1920 (H) RGB x 720 (V)	pixels
Display Mode	Normally Black	-
Viewing Direction	Free	o' clock
Interface	LVDS	-
Display Colors	16.7M	colors
Outline Dimension	314.5 (H) x 138.0(V) x 5.5 (D)	mm
Active Area	292.03 (H) x 109.51 (V)	mm
Pixel Pitch	0.1520 (H) x 0.1520 (V)	mm
Driver IC	RM5366B	-
Operation Temperature	-20~70	°C
Storage Temperature	-30~80	°C

1.2 Touch Panel Information

Item	Specification
Touch Structure	G+G
Bonding Type with LCM	OCA Optical Bonding
Driver IC	GT9110
Interface	I ² C
Touch Count Max	5 Points
Surface treatment	AF
Surface hardness	6H
I2C slave address	0x28
Origin of coordinate	Top Left Corner

Note1:Requirements on environmental protection RoHS compliant.

2. Absolute Maximum Ratings

Item	Symbol	MIN.	MAX.	Unit	Note
Analog Supply voltage	VDD	-0.3	5.0	V	Note 1

Note 1: Permanent damage may occur to the LCD module if beyond this specification.

Functional operation should be restricted to the conditions described under normal operating conditions.

3. Electrical Characteristics

3.1 Recommended Operating Condition for TFT LCD

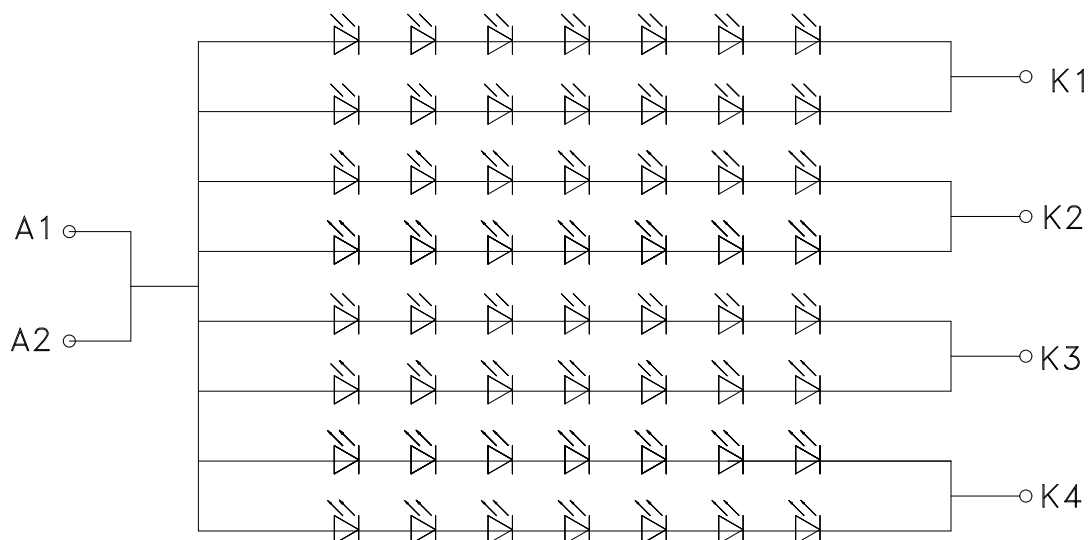
Item	Symbol	Min.	Typ.	Max.	Unit	Note
Analog Supply voltage	VDD	3.0	3.3	3.6	V	
Analog supply current	I _{VDD}	-	TBD	-	mA	VDD=3.3V
Logic input voltage	V _{IH}	0.7*VDD	-	VDD	V	
	V _{IL}	GND	-	0.3*VDD	V	

3.2 Recommended Driving Condition for Backlight

Item	Symbol	Min.	Typ.	Max.	Unit	Note
Driving Current	I _F	-	168	-	mA	
Driving Voltage	V _F	18.9	-	22.4	V	
Power consumption	W _{BL}	3.1752	-	3.7632	W	
LED Life-Time	N/A	-	30,000	-	Hours	Ta=25℃ Note 1

Note 1: LED lifetime is defined as the module brightness decay 50% of original brightness at Ta=25 degree, typical current.

Note 2:LED circuit :



3.3 Touch Panel

Item	Symbol	Min.	Typ.	Max.	Unit	Note
Power Supply voltage	VCC	-	3.3	-	V	
Analog supply current	I _{VCC}	-	TBD	-	mA	VCC=3.3V
Input high-level voltage	V _{IH}	0.7*VCC	-	VCC	V	
Input low -level voltage	V _{IL}	GND	-	0.3*VCC	V	

4. Interface Pin Assignment

4.1 LCM Pin Assignment

No.	Symbol	Description
1	GND	Ground
2	NC	No connection
3	LED_A1	Power for LED backlight (Anode)
4	LED_A2	Power for LED backlight (Anode)
5	NC	No connection
6	LED_K1	Power for LED backlight (Cathode)
7	LED_K2	Power for LED backlight (Cathode)
8	LED_K3	Power for LED backlight (Cathode)
9	LED_K4	Power for LED backlight (Cathode)
10	NC(NTC1)	NC(NTC1)
11	NC(NTC2)	NC(NTC2)
12	NC	No connection
13	VDD	LCD Power Supply, Min. 3.0V/Typ. 3.3V/Max. 3.6V
14	VDD	LCD Power Supply, Min. 3.0V/Typ. 3.3V/Max. 3.6V
15	VCC_TP	Power supply for CTP
16	NC	No connection
17	TP_INT	Interrupt signal for CTP
18	TP_I2C_SCL	I2C clock input for CTP
19	TP_I2C_SDA	I2C data input and output for CTP
20	TP_RST	Reset Pin for CTP
21	GND	Ground
22	STBYB	Standby mode Normally pulled high STBYB=1,normal operation STBYB=0timing contrller,source Driver will turn off,all output are High
23	Fail_det	Fail detect function output pin , Default H
24	UD	UP= H(Default), U2D sequence.UP= L, D2U sequence
25	RESET	Global reset pin
26	BIST_EN	Enable BIST function, GND for Normal , Default L
27	LR	LR= 0, shift left.LR= 1(Default), shift right
28	DISP_I2C_SDA	Display I2C DATA
29	DISP_I2C_SCL	Display I2C CLOCK
30	GND	Ground
31	DA_N_E	Negative Transmission data of Pixel 0 (EVEN)
32	DA_P_E	Positive Transmission data of Pixel 0 (EVEN)
33	GND	Ground

34	DB_N_E	Negative Transmission data of Pixel 1 (EVEN)
35	DB_P_E	Positive Transmission data of Pixel 1 (EVEN)
36	GND	Ground
37	DC_N_E	Negative Transmission data of Pixel 2 (EVEN)
38	DC_P_E	Positive Transmission data of Pixel 2 (EVEN)
39	GND	Ground
40	DCLK_N_E	Negative Transmission Clock (EVEN)
41	DCLK_P_E	Positive Transmission Clock (EVEN)
42	GND	Ground
43	DD_N_E	Negative Transmission data of Pixel 3 (EVEN)
44	DD_P_E	Positive Transmission data of Pixel 3 (EVEN)
45	GND	Ground
46	DA_N_O	Negative Transmission data of Pixel 0 (ODD)
47	DA_P_O	Positive Transmission data of Pixel 0 (ODD)
48	GND	Ground
49	DB_N_O	Negative Transmission data of Pixel 1 (ODD)
50	DB_P_O	Positive Transmission data of Pixel 1 (ODD)
51	GND	Ground
52	DC_N_O	Negative Transmission data of Pixel 2 (ODD)
53	DC_P_O	Positive Transmission data of Pixel 2 (ODD)
54	GND	Ground
55	DCLK_N_O	Negative Transmission Clock (ODD)
56	DCLK_P_O	Positive Transmission Clock (ODD)
57	GND	Ground
58	DD_N_O	Negative Transmission data of Pixel 3 (ODD)
59	DD_P_O	Positive Transmission data of Pixel 3 (ODD)
60	GND	Ground

5. Interface Characteristics

5.1 LVDS Interface

- LVDS Receiver : Timing Controller (LVDS Rx merged) / LVDS Data : Pixel Data

< Table 7. LVDS Input Data Mapping >

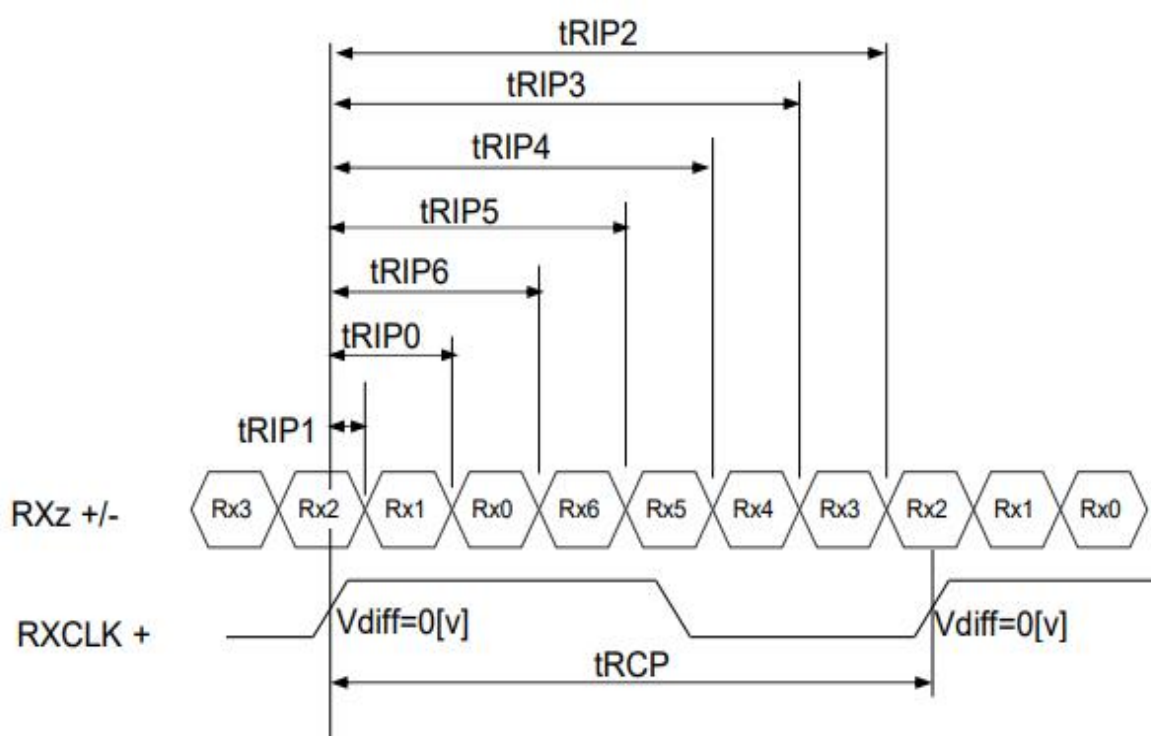
Channel No.	Data No.	8-bit LVDS Type
		VESA
0	Bit-0	R0
	Bit-1	R1
	Bit-2	R2
	Bit-3	R3
	Bit-4	R4
	Bit-5	R5
	Bit-6	G0
1	Bit-0	G1
	Bit-1	G2
	Bit-2	G3
	Bit-3	G4
	Bit-4	G5
	Bit-5	B0
	Bit-6	B1
2	Bit-0	B2
	Bit-1	B3
	Bit-2	B4
	Bit-3	B5
	Bit-4	HS
	Bit-5	VS
	Bit-6	DE
3	Bit-0	R6
	Bit-1	R7
	Bit-2	G6
	Bit-3	G7
	Bit-4	B6
	Bit-5	B7
	Bit-6	-

5.2 LVDS Rx Interface Timing Parameter

The specification of the LVDS Rx interface timing parameter is shown in Table 8

<Table 8. LVDS Rx Interface Timing Specification>

Item	Symbol	Min	Typ	Max	Unit	Remark
CLKIN Period	tRCP	10	T	40	nsec	
Receiver Data Input Margin	tRMG	TBD	-	TBD	nsec	fCLKIN=MHz
		TBD	-	TBD	nsec	fCLKIN=MHz
Input Data 0	tRIP1	- tRMG	0.0	tRMG	Clock	
Input Data 1	tRIP0	T/7- tRMG	T/7	T/7+ tRMG	Clock	
Input Data 2	tRIP6	2 T/7- tRMG	2T/7	2T/7+ tRMG	Clock	
Input Data 3	tRIP5	3T/7- tRMG	3T/7	3T/7+ tRMG	Clock	
Input Data 4	tRIP4	4T/7- tRMG	4T/7	4T/7+ tRMG	Clock	
Input Data 5	tRIP3	5T/7- tRMG	5T/7	5T/7+ tRMG	Clock	
Input Data 6	tRIP2	6T/7- tRMG	6T/7	6T/7+ tRMG	Clock	



$$* V_{diff} = (RXz+) - (RXz-), \dots, (RXCLK+) - (RXCLK-)$$

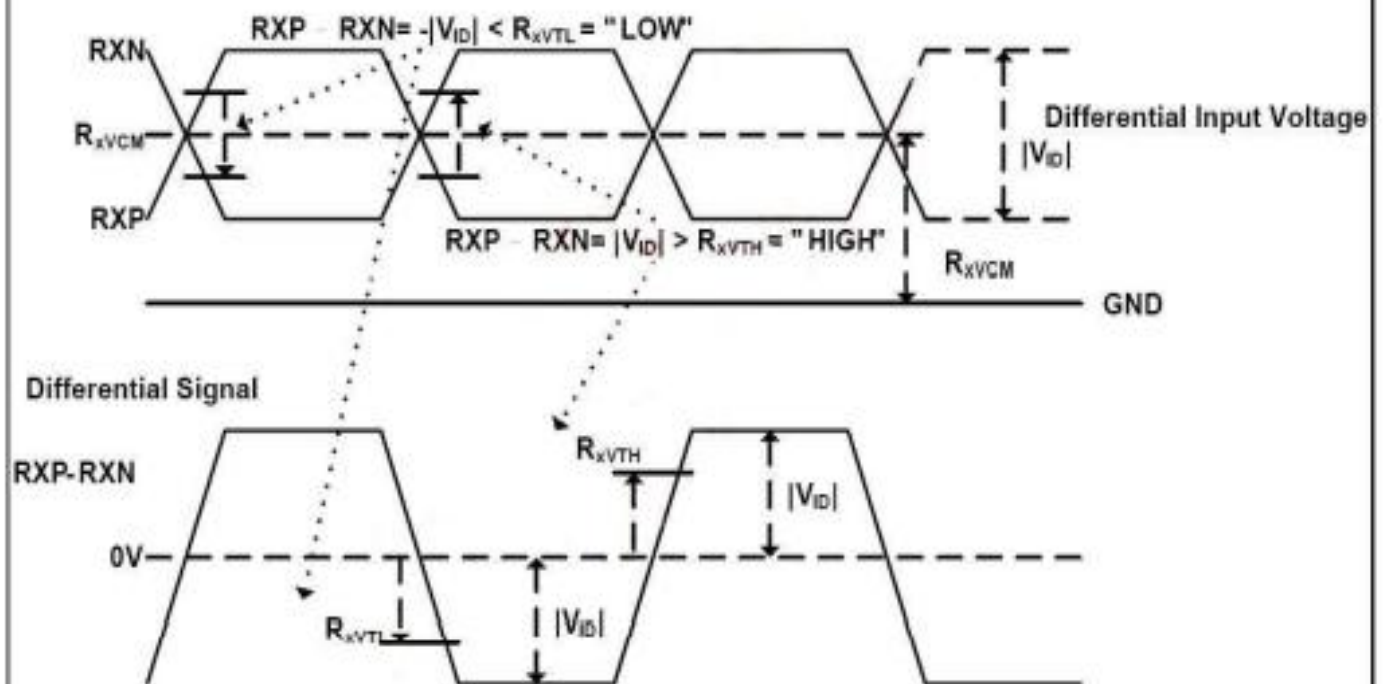
5.3 DC Specification

- LVDS Receiver Differential Input (DC Characteristics)

< Table 9-1. LVDS Rx DC Characteristics >

Parameter	Symbol	Min	Typ	Max	Unit	Notes
Differential Input High Threshold Voltage	V_{TH}	-	-	+100	mV	VCM=1.2V
Differential Input Low Threshold Voltage	V_{TL}	-100	-	-	mV	
Differential Input Common Mode Voltage	VCM	0.7	1.2	1.6	V	
Differential Input Voltage	$ V_{ID} $	100	-	600	mV	

Single- end Signals

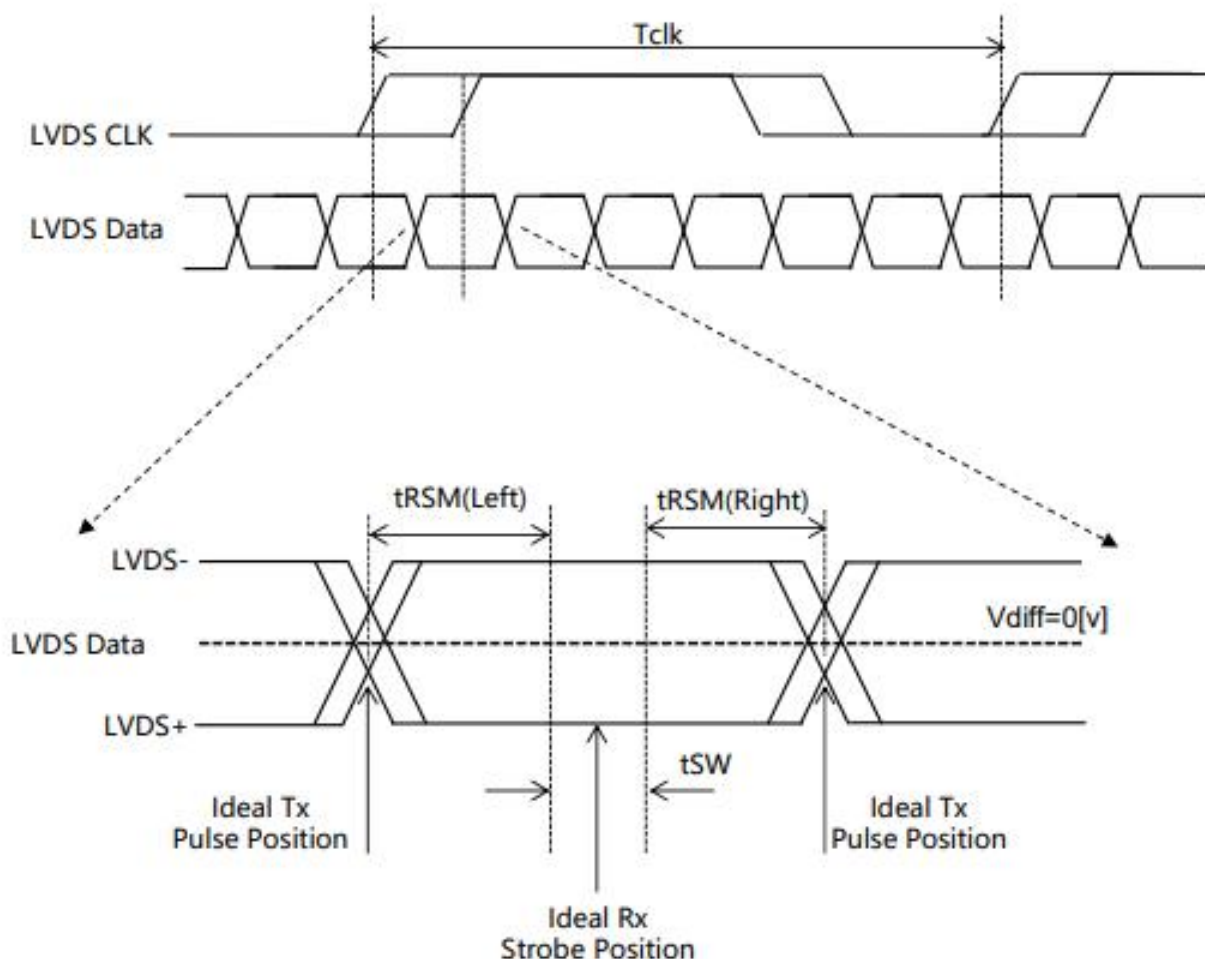


5.4 AC Specification

- LVDS Receiver Differential Input (AC Characteristics)

< Table 9-2. LVDS Rx AC Characteristics >

Parameter	Symbol	Min	Typ	Max	Unit	Notes
LVDS Strobe Width	t_{SW}	TBD	-	-	ps	V _{cm} =1.2V VID = 400mV @65MHz
LVDS Receiver Skew Margin	t_{RSM}	TBD	-	-	ps	



Note:

RSM: Receiver Skew Margin

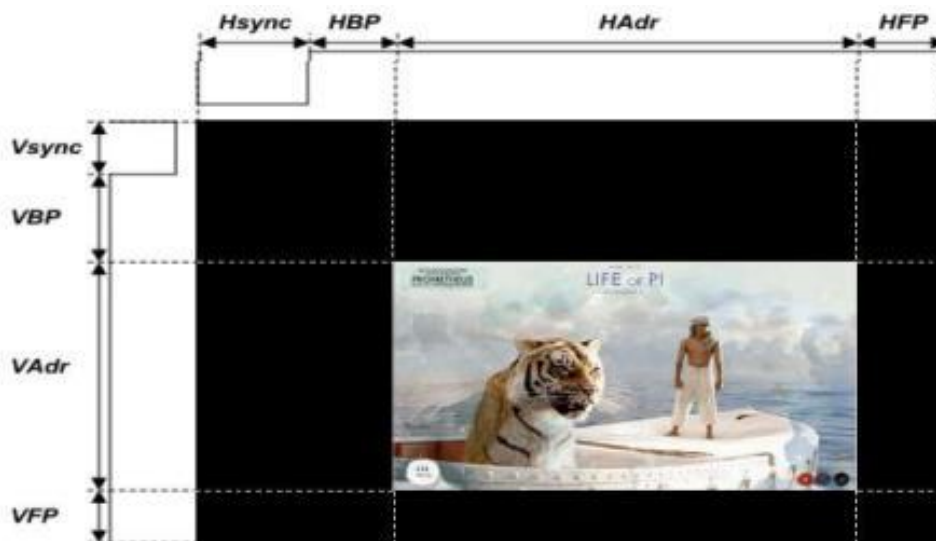
SW: Strobe Width (Setup and Hold time; TCON Internal data sampling window)

5.5 Interface timing Parameter

5.5.1 Timing Parameters (DE only mode)

< Table7. Timing Parameter >

Item			Symbol	min	typ	max	UNIT
LCD	Frame Rate		-	60			Hz
	Pixels Rate		-	44.8	46.06	49.8	MHz
Timing	Horizontal	Total time	tHP	1008	1010	1056	t _{CLK}
		Active time	tHadr	960			t _{CLK}
		Blanking time	tHBP+ tHFP+tHsync	48	50	96	t _{CLK} t _{CLK}
	Vertical	Total time	tvp	740	760	786	t _H
		Active time	tVadr	720			t _H
		Blanking time	tVBP+ tVFP+tVsync	20	40	66	t _H
							t _H
	Port				-	2	-



Note

1. DE Only Mode, While operation, DE signal should be have the same cycle. The input of HSYNC & VSYNC signal does not have an effect on normal operation.
2. Best operation clock frequency is 46.06Mhz.
3. Frequency = [H Total] * [V Total] * [vertical Frame rate]
H Total, V Total and Frame rate]should operate within the range between Frequency_Min and Frequency_Max
4. Except Best operation clock frequency, FOS(Flicker & Brightness & Crosstalk, Etc.) are not guaranteed.
5. Main frequency Max is 49.8Mhz MHz without spread spectrum

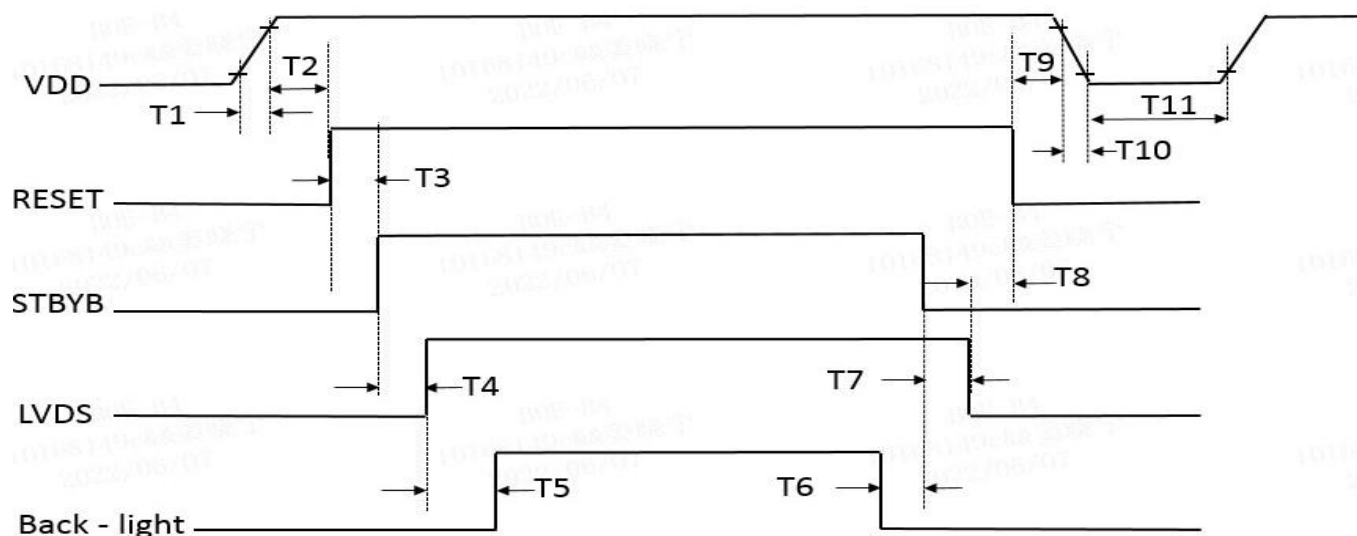
5.5.2 Input Signals, Basic Display Colors and Gray Scale of Colors

< Table 12. Input Signal and Display Color Table >

Color & Gray Scale		Input Data Signal																									
		Red Data								Green Data								Blue Data									
		R7	R6	R5	R4	R3	R2	R1	R0	G7	G6	G5	G4	G3	G2	G1	G0	B7	B6	B5	B4	B3	B2	B1	B0		
Basic Colors	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1		
	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0		
	Cyan	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1		
	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1		
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0		
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1		
Gray Scale of Red	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
	△	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
	Darker	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
	△	↑								↑								↑									
	▽	↓								↓								↓									
	Brighter	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
	▽	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Gray Scale of Green	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
	△	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0		
	Darker	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0		
	△	↑								↑								↑									
	▽	↓								↓								↓									
	Brighter	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	
	▽	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	
	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	
Gray Scale of Blue	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
	△	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1		
	Darker	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0		
	△	↑								↑								↑									
	▽	↓								↓								↓									
	Brighter	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1		
	▽	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0		
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1		
Gray Scale of White	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
	△	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1		
	Darker	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0		
	△	↑								↑								↑									
	▽	↓								↓								↓									
	Brighter	1	1	1	1	1	1	0	1	1	1	1	1	1	1	0	1	1	1	1	1	1	1	0	1		
	▽	1	1	1	1	1	1	1	0	1	1	1	1	1	1	1	0	1	1	1	1	1	1	1	0		
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1		

5.6 POWER SEQUENCE

To prevent a latch-up or DC operation of the Open Cell, the power on/off sequence shall be as shown in below.



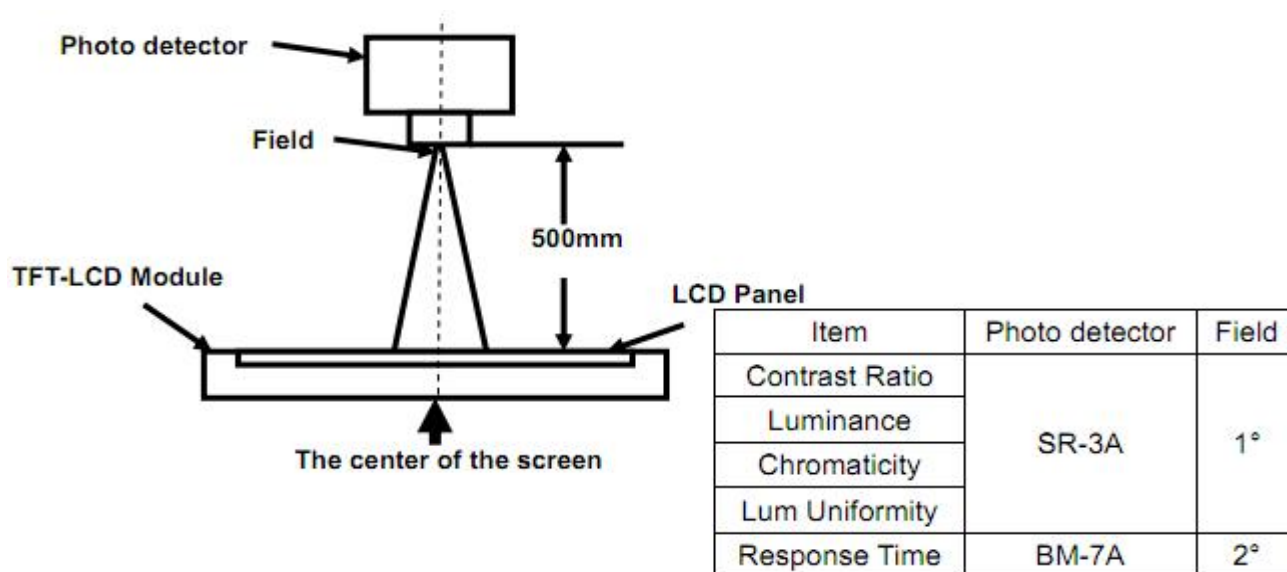
Parameter	Values			Units
	Min	Typ	Max	
T1	0.5	-	10	ms
T2	20	-	-	ms
T3	1	-	-	ms
T4	0	-	50	ms
T5	200	-	-	ms
T6	200	-	-	ms
T7	0	-	50	ms
T8	100	-	-	ms
T9	0	-	-	ms
T10	0.5	-	10	ms
T11	1000	-	-	ms

6. Optical Specifications

Item	Symbol	Condition	Min.	Typ.	Max.	Unit	Note
Viewing Angle (CR≥10) B/L ON	θ_T	$\Phi=90^\circ$ (12 o'clock)	80	89	-	deg	Note2
	θ_B	$\Phi=270^\circ$ (6 o'clock)	80	89	-	deg	Note2
	θ_L	$\Phi=180^\circ$ (9 o'clock)	80	89	-	deg	Note2
	θ_R	$\Phi=0^\circ$ (3 o'clock)	80	89	-	deg	Note2
Response Time	T_{ON}	Normal $\theta=\Phi=0^\circ$	-	15	17	msec	Note4
	T_{OFF}		-	15	17	msec	Note4
Contrast Ratio	CR		900	1200	-	-	Note1 Note3
Color Chromaticity	W_X		0.283	0.313	0.343	-	Note1 Note5
	W_Y		0.299	0.329	0.359	-	Note1 Note5
Luminance	L		50	100	-	cd/m ²	Note1 Note7
Luminance Uniformity	Y_U		75	-	-	%	Note1 Note6
NTSC	-		67	72	-	%	-

Note 1:Definition of optical measurement system

The optical characteristics should be measured in dark room. After 5 minutes operation, the optical properties are measured at the center point of the LCD screen. All input terminals LCD panel must be ground when measuring the center area of the panel.



Note 2: Definition of viewing angle range and measurement system

Viewing angle is measured at the center point of the LCD by CONOSCOPE(ergo-80).

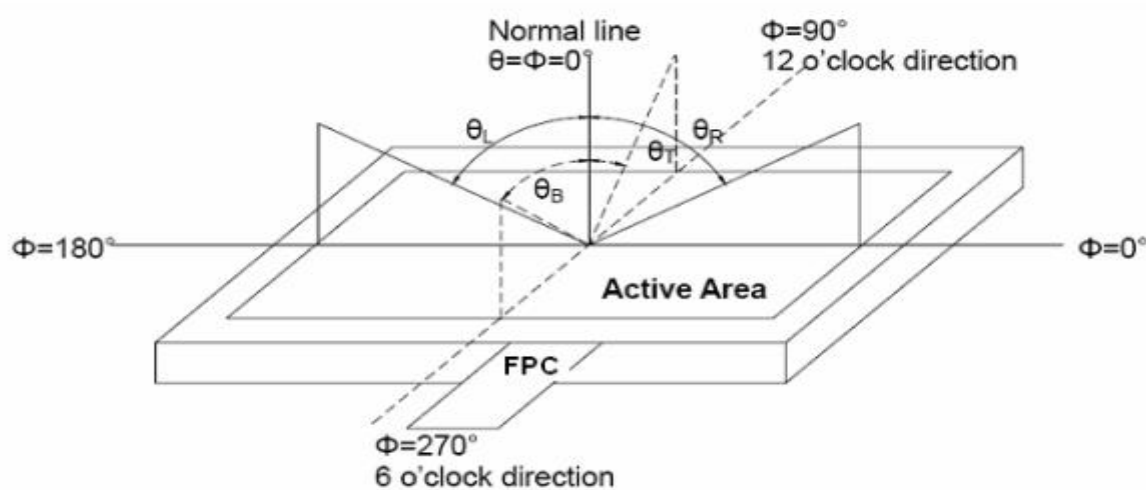


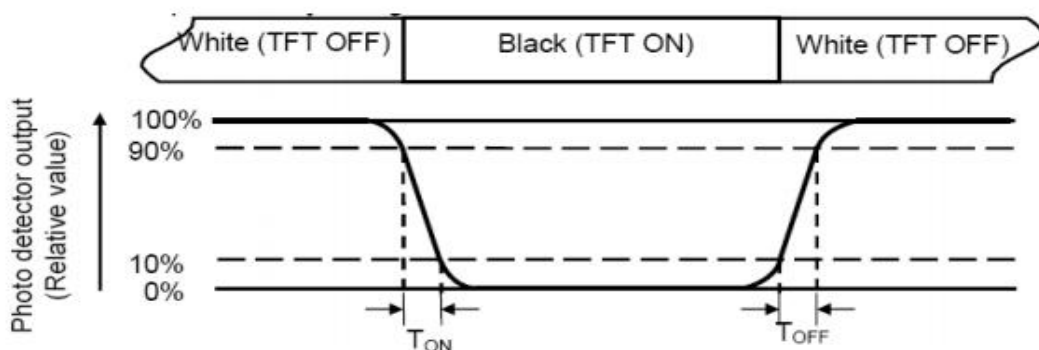
Fig. 1 Definition of viewing angle

Note 3: Definition of contrast ratio

$$CR = \frac{\text{Luminance with all pixels white}}{\text{Luminance with all pixels black}}$$

Note 4: Definition of Response time

The response time is defined as the LCD optical switching time interval between “White” state and “Black” state. Rise time (TON) is the time between photo detector output intensity changed from 90% to 10%. And fall time (TOFF) is the time between photo detector output intensity changed from 10% to 90%.



Note 5: Definition of color chromaticity (CIE1931)

Color coordinates measured at center point of LCD.

Note 6: Definition of Luminance Uniformity

The luminance uniformity in surface luminance is determined by measuring luminance at each test position 1 through n, and then dividing the maximum luminance of n points luminance by minimum luminance of n points luminance. For more information see FIG.2.

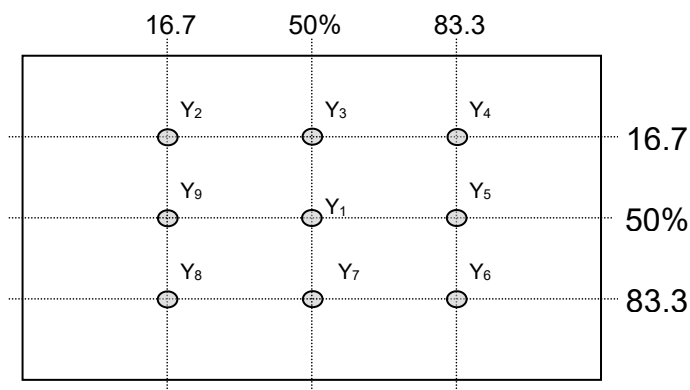


Fig. 2 Definition of points

Note 7: Definition of Luminance (Refer Fig. 2)

Surface luminance is the luminance with all pixels displaying white.

L_v = Average Surface Luminance with all white pixels($P_1, P_2, P_3, \dots, P_n$).

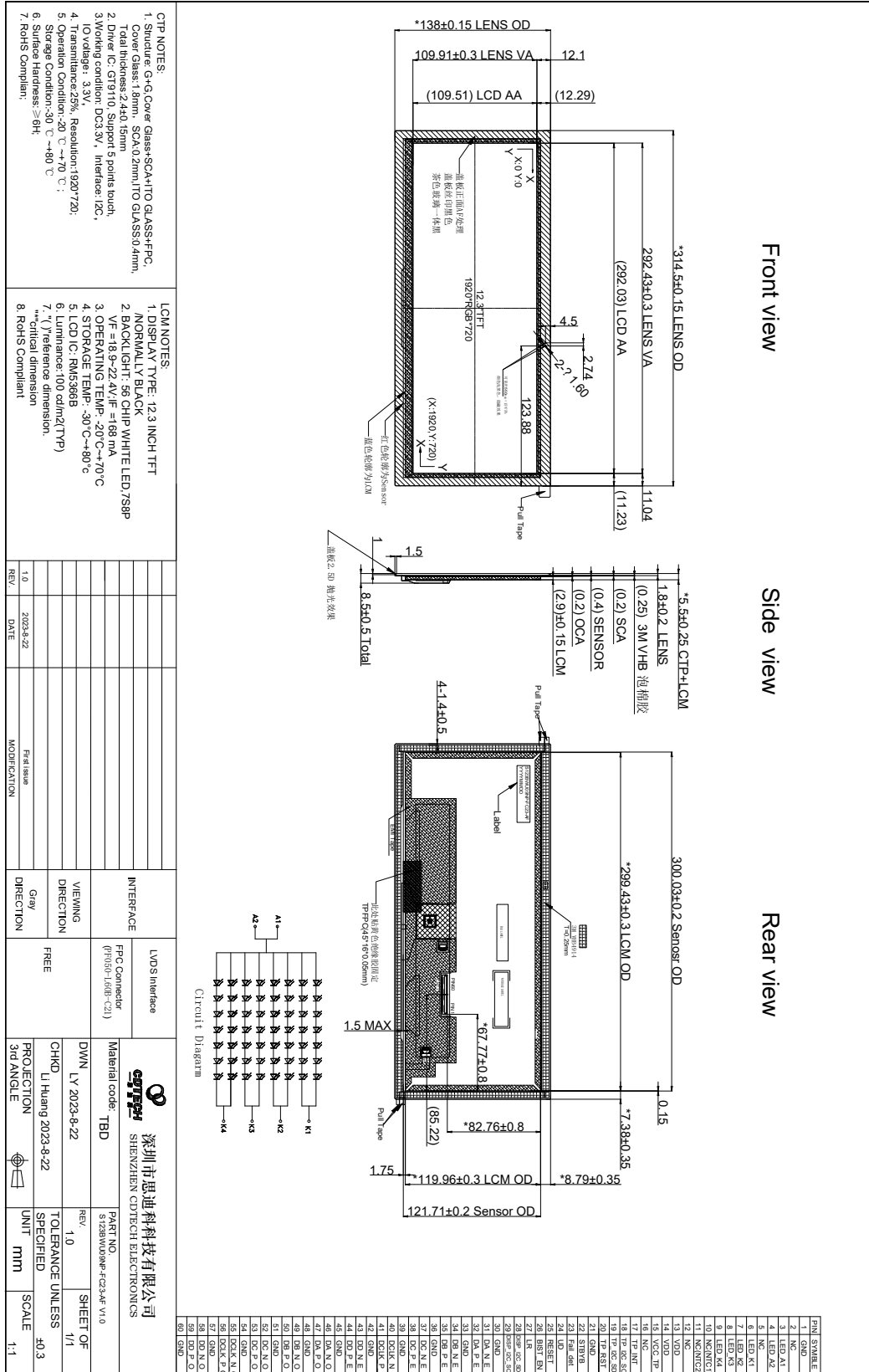
7. Reliability Test Items

Test Item	Test Conditions
High Temperature Storage	Ta= +80℃ 96hrs
Low Temperature Storage	Ta= -30℃ 96hrs
High Temperature Operation	Ta= +70℃ 96hrs
Low Temperature Operation	Ta= -20℃ 96hrs
High Temperature and Humidity Storage	Ta= +60℃, 90% RH 96hrs
Thermal Shock (Non-operation)	-30℃/30 min ~ +80℃/30 min for 20 cycles Start with cold temperature end with high temperature
Electro Static Discharge	Contact = ± 4 kV, class B Air = ± 8 kV, class B R=330Ω,C=150pF
Vibration	Sweep: 10Hz~55Hz~10Hz Stroke: 1.5mm 2 hrs for each direction of X .Y. Z.
Mechanical Shock	60G 6ms,±X,±Y,±Z 3 times for each direction
Package Drop Test	Height: 60 cm 1 corner, 3 edges, 6 surfaces

Notes: The test result shall be evaluated after the sample has been left at room temperature and humidity for 2 hours without load. No condensation shall be accepted. The sample will not be accepted if appear these defects:

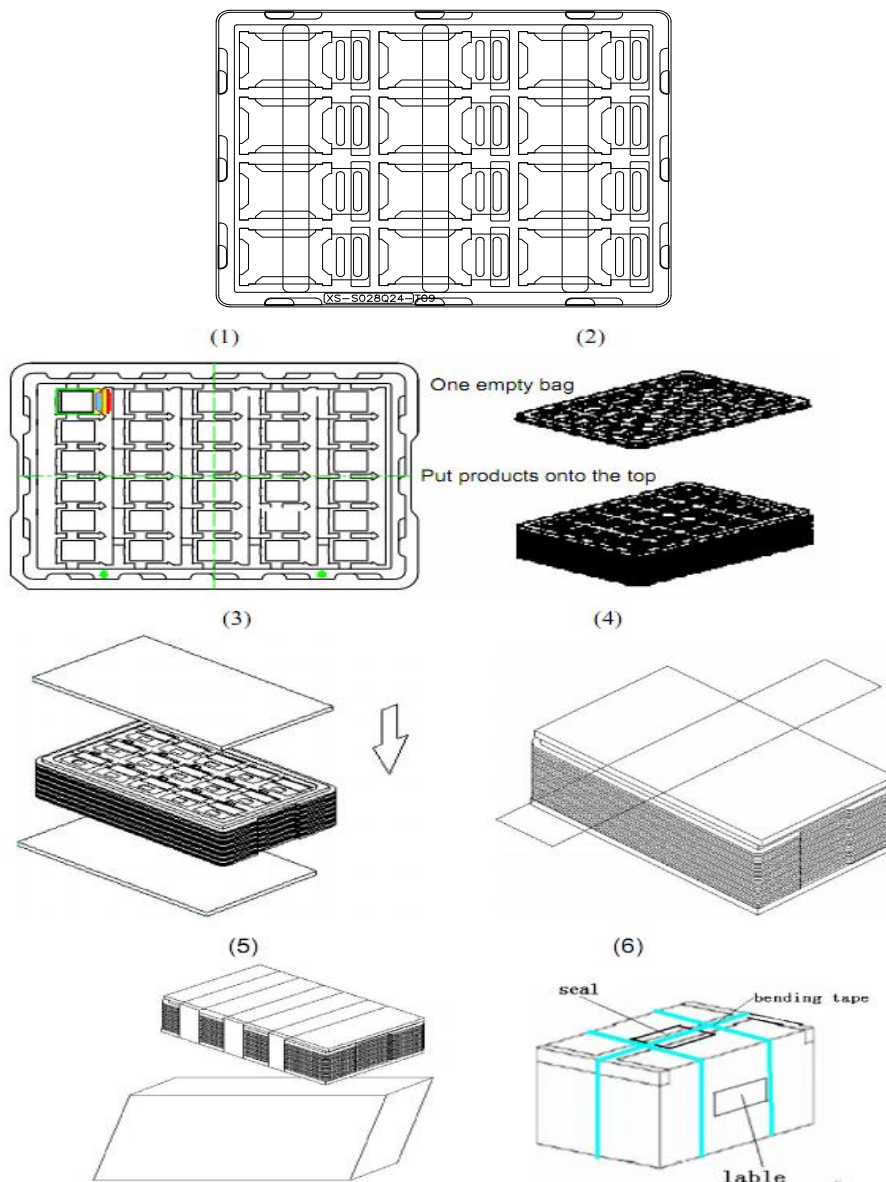
- 1). Air bubble in the LCD
- 2). Seal leak or Glass crack
- 3). Non display or abnormal display
- 4). Brightness reduction >50%

8. Mechanical Drawing



9. Packing

Packing Method



Steps:

1. Put module into tray cavity
2. Tray stacking
3. Put 1 cardboard under the tray stack and 1 cardboard above
4. Fix the cardboard to the tray stack with adhesive tape
5. Put the tray stack into carton
6. Carton sealing with adhesive tape

10. Precautions for Use of LCD modules

10.1 Handling Precautions

10.1.1. The display panel is made of glass. Do not subject it to a mechanical shock by dropping it from a high place, etc.

10.1.2. If the display panel is damaged and the liquid crystal substance inside it leaks out, be sure not to get any in your mouth, if the substance comes into contact with your skin or clothes, promptly wash it off using soap and water.

10.1.3. Do not apply excessive force to the display surface or the adjoining areas since this may cause the color tone to vary.

10.1.4. The polarizer covering the display surface of the LCD module is soft and easily scratched. Handle this polarizer carefully.

10.1.5. If the display surface is contaminated, breathe on the surface and gently wipe it with a soft dry cloth. If still not completely clear, moisten cloth with one of the following solvents:

- Isopropyl alcohol
- Ethyl alcohol

Solvents other than those mentioned above may damage the polarizer. Especially, do not use the following:

- Water
- Ketene
- Aromatic solvents

10.1.6. Do not attempt to disassemble the LCD Module.

10.1.7. If the logic circuit power is off, do not apply the input signals.

10.1.8. To prevent destruction of the elements by static electricity, be careful to maintain an optimum work environment.

10.1.8.1. Be sure to ground the body when handling the LCD Modules.

10.1.8.2. Tools required for assembly, such as soldering irons, must be properly ground.

10.1.8.3. To reduce the amount of static electricity generated, do not conduct assembly and other work under dry conditions.

10.1.8.4. The LCD Module is coated with a film to protect the display surface. Be care when peeling off this protective film since static electricity may be generated.

10.2 Storage Precautions

10.2.1. When storing the LCD modules, avoid exposure to direct sunlight or to the light of fluorescent lamps.

10.2.2. The LCD modules should be stored under the storage temperature range if the LCD modules will be stored for a long time, the recommend condition is :

Temperature : 0℃ ~40℃ Relatively humidity: ≤80%

10.2.3. The LCD modules should be stored in the room without acid, alkali and harmful gas.

10.3 Transportation Precautions

The LCD modules should be no falling and violent shocking during transportation, and also should avoid excessive press, water, damp and sunshine.